

A Polynomial-Time Algorithm for Solving the Hidden Subset Sum Problem

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Hidden Subset Sum Problem

Hidden Subset Sum Problem

$$h = \alpha_1 x_1 + \cdots + \alpha_n x_n \pmod{Q}$$

with $x_1, \dots, x_n \in \{0, 1\}$ and $\alpha_1, \dots, \alpha_n \in \mathbb{Z}/Q\mathbb{Z}^n$.

Given Q, h and $\alpha_1, \dots, \alpha_n$, recover x_1, \dots, x_n .

Hidden Subset Sum Problem

$$h_1 = \alpha_1 x_{1,1} + \cdots + \alpha_n x_{n,1} \quad (\text{mod } Q)$$

\vdots

$$h_m = \alpha_1 x_{1,m} + \cdots + \alpha_n x_{n,m} \quad (\text{mod } Q)$$

with $x_{i,j} \in \{0, 1\}$ and $\alpha_1, \dots, \alpha_n \in \mathbb{Z}/Q\mathbb{Z}^n$.

Given Q and h_1, \dots, h_m , recover $\alpha_1, \dots, \alpha_n$ and $x_{i,j}$ for $i \in [n]$ and $j \in [m]$.

The weights α_i 's are hidden!!

Hidden Subset Sum Problem

$$h_1 = \alpha_1 x_{1,1} + \cdots + \alpha_n x_{n,1} \quad (\text{mod } Q)$$

$$\vdots$$

$$h_m = \alpha_1 x_{1,m} + \cdots + \alpha_n x_{n,m} \quad (\text{mod } Q)$$

with $x_{i,j} \in \{0, 1\}$ and $\alpha_1, \dots, \alpha_n \in \mathbb{Z}/Q\mathbb{Z}^n$.

Given Q and h_1, \dots, h_m , recover $\alpha_1, \dots, \alpha_n$ and $x_{i,j}$ for $i \in [n]$ and $j \in [m]$.

$$[h_1 \quad \cdots \quad \cdots \quad h_m] = [\alpha_1 \quad \cdots \quad \alpha_n] \begin{bmatrix} x_{1,1} & \cdots & \cdots & x_{1,m} \\ \vdots & & & \vdots \\ x_{n,1} & \cdots & \cdots & x_{n,m} \end{bmatrix} \quad (\text{mod } Q)$$

Hidden Subset Sum Problem

Let Q be an integer, and let $\alpha_1, \dots, \alpha_n$ be random integers in $\mathbb{Z}/Q\mathbb{Z}$. Let $\mathbf{x}_1, \dots, \mathbf{x}_n \in \mathbb{Z}^m$ be random vectors with components in $\{0, 1\}$. Let $\mathbf{h} \in \mathbb{Z}^m$ satisfying:

$$\mathbf{h} = \alpha_1 \mathbf{x}_1 + \dots + \alpha_n \mathbf{x}_n \pmod{Q}$$

Given Q and \mathbf{h} , recover the integers α_i 's and the vectors \mathbf{x}_i 's.

A diagram illustrating the equation $\mathbf{h} = \alpha \mathbf{X} \pmod{Q}$. The variable \mathbf{h} is enclosed in a green rounded rectangle. The variable α is enclosed in a pink rounded rectangle. The variable \mathbf{X} is enclosed in a blue rounded rectangle. The equals sign and the modulo Q are placed to the right of the \mathbf{X} box.

Timeline

- 1998 Boyko, Peinado and Venkatesan presented a fast generator of random pairs $(x, g^x \pmod{p})$ introducing the HSSP.
- 1999 Nguyen and Stern described a lattice based algorithm for solving the HSSP.
- 2020 Our main contributions:
- detailed analysis of the Nguyen-Stern algorithm,
 - variant working in polynomial-time.

Overview

- The Nguyen-Stern attack.
- Our polynomial-time attack.
- The affine hidden subset sum.
- Final remarks and open questions.

The Nguyen-Stern Attack

$$\mathbf{h} = \alpha_1 \mathbf{x}_1 + \cdots + \alpha_n \mathbf{x}_n \pmod{Q}$$

The idea:

- If a vector \mathbf{u} is orthogonal to \mathbf{h} modulo Q :

$$\langle \mathbf{u}, \mathbf{h} \rangle \equiv \alpha_1 \langle \mathbf{u}, \mathbf{x}_1 \rangle + \cdots + \alpha_n \langle \mathbf{u}, \mathbf{x}_n \rangle \equiv 0 \pmod{Q}$$

$\Rightarrow \mathbf{p}_\mathbf{u} = (\langle \mathbf{u}, \mathbf{x}_1 \rangle, \dots, \langle \mathbf{u}, \mathbf{x}_n \rangle)$ is orthogonal to $\boldsymbol{\alpha}$ modulo Q .

- If $\|\mathbf{p}_\mathbf{u}\| < \lambda_1(\Lambda_Q^\perp(\boldsymbol{\alpha}))$, we must have $\mathbf{p}_\mathbf{u} = \mathbf{0}$, and therefore the vector \mathbf{u} is orthogonal in \mathbb{Z} to all vectors \mathbf{x}_i .

The Nguyen-Stern Attack

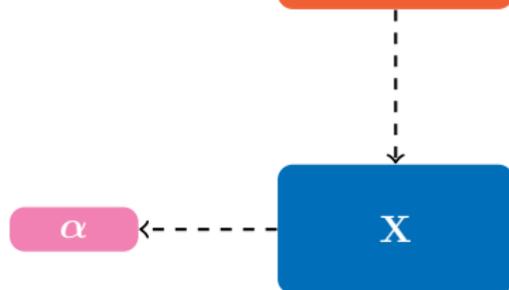
$$h = \alpha X \pmod{Q}$$

The algorithm:

Step 1

$$h = \gamma C \pmod{Q}$$

Step 2

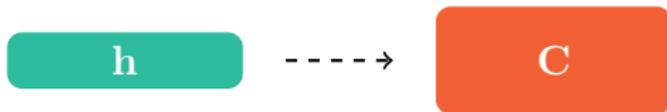


The Nguyen-Stern Attack

$$\mathbf{h} = \alpha \mathbf{X} \pmod{Q}$$

The algorithm:

Step 1 From the samples \mathbf{h} and Q , determine the lattice $\bar{\mathcal{L}}_{\mathbf{x}} = (\mathcal{L}_{\mathbf{x}}^{\perp})^{\perp}$, where $\mathcal{L}_{\mathbf{x}}$ is the lattice generated by the \mathbf{x}_i 's.



Step 2 From $\bar{\mathcal{L}}_{\mathbf{x}} \supseteq \mathcal{L}_{\mathbf{x}}$, recover the hidden vectors \mathbf{x}_i 's. From \mathbf{h} , the \mathbf{x}_i 's and Q , recover the weights α_i 's.



Our analysis:

Step 1:

- With probability at least $1/2$ over the choice of α , the algorithm recovers a basis of $\bar{\mathcal{L}}_{\mathbf{x}}$ in polynomial time, assuming that Q is a prime integer of bitsize at least $2mn \log m$.
- For $m = 2n$, if the density is $d = n/\log Q = \mathcal{O}(1/(n \log n))$ we recover $\bar{\mathcal{L}}_{\mathbf{x}}$ in polynomial time.
- Heuristically, $d = \mathcal{O}(1/n)$ is sufficient.

Step 2:

- The \mathbf{x}_i 's are short vectors of $\bar{\mathcal{L}}_{\mathbf{x}}$.
- Using BKZ the asymptotic complexity is $2^{\Omega(n/\log n)}$.

Our polynomial-time algorithm

Step 1

$$\mathbf{h} = \gamma \mathbf{C} \pmod{Q}$$

Step 2



- We require $m \approx (n^2 + n)/2$ instead of $m = 2n$.
- Improved step 1: fast generation of orthogonal vectors.
- New step 2: recover binary vectors.

New step 2: multivariate approach

Ingredients:

- $\mathcal{L}_{\mathbf{x}}$ is a sublattice of $\bar{\mathcal{L}}_{\mathbf{x}}$: there exists $\mathbf{W} \in \mathbb{Z}^{n \times n} \cap \text{GL}(\mathbb{Q}, n)$

$$\mathbf{X} = \mathbf{W} \mathbf{C}$$

- Being binary is an algebraic condition:

$$y \in \{0, 1\} \iff y^2 - y = 0$$

Mixing...

$$\mathbf{x}_i = \mathbf{w}_i \cdot \tilde{\mathbf{c}}_1 \cdots \tilde{\mathbf{c}}_m$$

For each $i = 1, \dots, n$ and $j = 1, \dots, m$ we have

- $x_{i,j} \in \{0, 1\}$
- $\mathbf{w}_i \cdot \tilde{\mathbf{c}}_j = x_{i,j}$

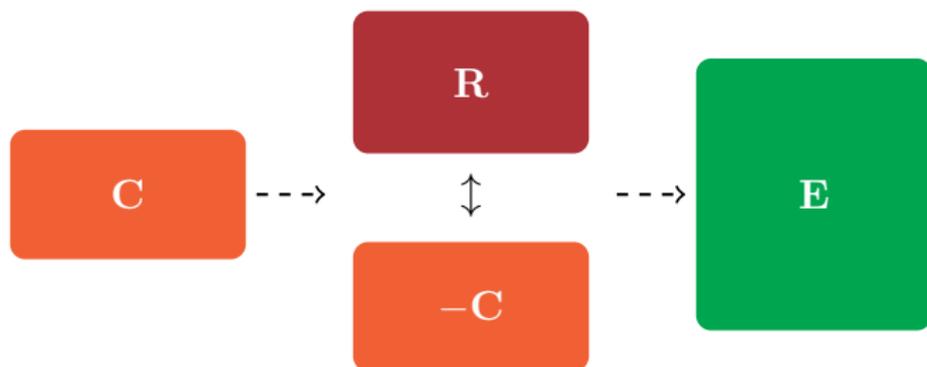
$$\implies (\mathbf{w}_i \cdot \tilde{\mathbf{c}}_j)^2 - \mathbf{w}_i \cdot \tilde{\mathbf{c}}_j = 0$$

The rows of \mathbf{W} are solutions of multivariate quadratic polynomial system

$$\begin{cases} \mathbf{w} \cdot \tilde{\mathbf{c}}_1 \tilde{\mathbf{c}}_1^\top \cdot \mathbf{w}^\top - \mathbf{w} \cdot \tilde{\mathbf{c}}_1 = 0 \\ \vdots \\ \mathbf{w} \cdot \tilde{\mathbf{c}}_m \tilde{\mathbf{c}}_m^\top \cdot \mathbf{w}^\top - \mathbf{w} \cdot \tilde{\mathbf{c}}_m = 0 \end{cases}$$

- For $m \approx (n^2 + n)/2$ we expect to solve this system and recover the \mathbf{x}_i 's by $\mathcal{O}(n^6)$ bit operations and $\mathcal{O}(n^4)$ space complexity, via linear algebra.

The coefficient of $w_i w_k$ in the j th equation is $(2 - \delta_{i,k})\mathbf{C}_{ij}\mathbf{C}_{kj}$.



- \mathbf{E} is the matrix of the coefficients of the system.
- The rows of \mathbf{W} are eigenvectors of certain submatrices of a basis of $\ker \mathbf{E}$.

Lemma

If \mathbf{R} has rank $\frac{n^2+n}{2}$, then the vectors \mathbf{x}_i 's can be recovered in $\mathcal{O}(n^6)$ arithmetic operations.

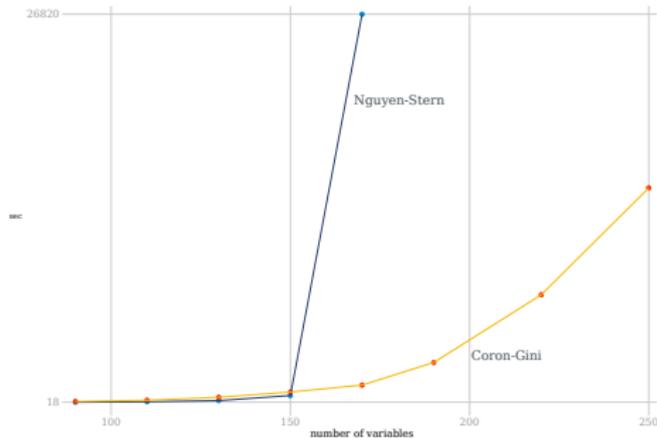
Reducing the matrix relation $\mathbf{X} = \mathbf{WC} \pmod p$ we can obtain a system defined over \mathbb{F}_p .

\Rightarrow For $m \approx (n^2 + n)/2$ we expect to solve this system and recover the \mathbf{x}_i 's by $\mathcal{O}(n^6)$ bit operations and $\mathcal{O}(n^4)$ space complexity, via linear algebra.

Comparison

| | NS99 | CG20 |
|----------|------------------------|--------------------|
| m | $2n$ | $(n^2 + n)/2$ |
| $\log Q$ | $\mathcal{O}(n^2)$ | $\mathcal{O}(n^2)$ |
| time | $2^{\Omega(n/\log n)}$ | $\mathcal{O}(n^9)$ |

Experimental timing comparison



Affine Hidden Subset Sum Problem

$$\mathbf{h} + s\mathbf{e} = \alpha_1\mathbf{x}_1 + \cdots + \alpha_n\mathbf{x}_n \pmod{Q}$$

Given Q , \mathbf{h} and \mathbf{e} , recover the α_i 's and s and the vectors \mathbf{x}_i 's.

- Step 1 From (\mathbf{h}, \mathbf{e}) , determine the lattice $\bar{\mathcal{L}}_{\mathbf{x}}$, where $\mathcal{L}_{\mathbf{x}}$ is the lattice generated by the \mathbf{x}_i 's.
- Step 2 From $\bar{\mathcal{L}}_{\mathbf{x}} \supseteq \mathcal{L}_{\mathbf{x}}$, recover the hidden vectors \mathbf{x}_i 's. From \mathbf{h} , the \mathbf{x}_i 's and Q , recover the weights α_i 's and s .

Conclusions

- We argue that the asymptotic complexity of the full Nguyen-Stern algorithm is $2^{\Omega(n/\log n)}$.
- We propose a new second step to recover short (binary) vectors using $m \simeq n^2/2$ samples, via a multivariate technique.
- Asymptotically the heuristic complexity of our full algorithm is $\mathcal{O}(n^9)$.

Can we further reduce m ? and $\log Q$?

In addition, we show how to slightly reduce the number of samples m required for our attack, with two different methods; in both cases the attack remains heuristically polynomial time under the condition $m = n^2/2 - \mathcal{O}(n \log n)$.

Thank you for your attention!

Full paper at
<https://ia.cr/2020/461>

Code at
<https://pastebin.com/ZFk1qjfP>